



# gloCOM 6.2.0 CHANGELOG

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## 6.2.0 - November 10, 2020

### New Features

- › Test audio devices in Preferences
- › Change Microphone, Speaker, and Ringing Device While in Call
- › Change Microphone, Speaker, and Ringing Device from Phone module window
- › Change Presence by Using the System Tray Icon
- › Pin Chat Message
- › New icon annotations in meeting list and info
- › Improved meeting chat interface
- › Close chat and participants from blue bar
- › Highlight speaker in grid mode
- › Highlight speaker in viewer mode
- › Highlight speaker in presenter mode
- › Reorganize meeting menu
- › New UI for inviting contacts via email

### Bug Fixes & Improvements

- › Changed 'Sennheiser' brand to 'EPOS Sennheiser'
- › Fixed an issue with 'Agent Login' dialog size when agent is a member of many queues
- › Fixed a bug where queues were not sorted by name in the transfer dialog
- › Fixed a bug where agents and users were not sorted by name in multiple dialogs
- › Fixed a bug where drag&drop call transfer from agent panel did not work
- › Fixed a bug where 'Agent Panel' would not pop on top on incoming call if previously minimized

- › Fixed a bug where new line is copied as LINE SEPARATOR when selecting text in chat
- › Fixed an issue with with rendering of some utf8 emojis
- › Fixed a bug where the main would cover 'Agent panel' if 'Bring app to front' option is enabled
- › Fixed an issue with Google contacts integration where permissions could not be granted.
- › Fixed an issue where users could not mute audio on a public meeting, if they joined audio with deskphone
- › Fixed a bug where the participant list slider would move to top when a participant joined or left the meeting

## 6.1.0 - August 21, 2020

### New Features

- › Added typing indicator for single and group conversations
- › Added support to pin chat sessions on top
- › Added support to forward textual and file messages
- › Added support for chat admin to remove chat participants
- › Added context menu on sender name and avatar in group conversations for quick actions (chat, call, contact information)
- › Join meeting audio from gloCOM mobile
- › Added support to join a dynamic conference from history
- › Added group name in notification popup for group chat messages
- › Added support for public meetings

### Bug Fixes & Improvements

- › Updated German translation
- › Updated Spanish translation
- › Added support to handle compatibility issues in chat
- › Added support for finding invited participant by email for meeting
- › Replaced “kick” with “remove” in call conference screens
- › Added support to open chat session menu by right clicking on a session
- › Changed default avatar background
- › Changed group avatar

- › Added group name in notification popup for group chat messages
- › Added group avatar in notification popup on Windows
- › Video participants in meetings are sorted. At the top, participants with video enabled sorted by name, then participants with video disabled also sorted by name
- › Added user avatars in schedule meeting dialog
- › Removed the mouse and keyboard presenter priority
- › Fixed bug where Queues sorting doesn't work when sorting by Waiting, Busy, Idle or Paused in Queues tab
- › Fixed bug where "Left" was displayed in chat info if the admin leaves another group
- › Fixed bug where "Left" is not removed after someone has added us again and we are admin of that group
- › Fixed issue with black square around status icon on Ubuntu
- › Fixed bug with scaling of remote DTMF window by making it fixed size
- › Fixed bug where pressing Esc doesn't close emoji popup on Ubuntu
- › Fixed bug where pressing Esc closes chat window instead of emoji popup on macOS
- › Fixed bug where Call option was enabled for missed call from dynamic conferences
- › Fixed bug when user was not able to unmute after the meeting is started from a call
- › Fixed bug when user was not able to join a started recurring meeting from the drop down menu in meeting module window
- › Fixed bug when meeting failed to start from group chat if there are more than 20 participants
- › Fixed crash if a meeting is disconnected from a video server
- › Fixed bug where the status field in meeting details view in meeting list window is not displayed
- › Fixed issue where messages from single and group chat were stacked in Ubuntu notifications
- › Fixed issue with html messages in popup notifications on windows

### Bug Fixes & Improvements

- › Added Portuguese translation
- › Added support to show all users in meeting invite list
- › Added support to auto reconnect to meeting on connector connection loss
- › Updated French, German and Italian translations
- › Fixed bug where a call cannot be transferred by using drag&drop inside of the Agent panel
- › Fixed bug where transfer button is disabled for all non-dialer calls when using Agent/Supervisor edition
- › Fixed bug where transfer, park and voicemail buttons always stay enabled after establishing one call in a campaign while logged in as a dynamic agent
- › Fixed bug where HOLD button is always enabled in Dialer (even when call is not yet connected)
- › Fixed bug where application would display wrong user name after a meeting is started
- › Fixed bugs in Wallboard in Supervisor panel when using French language
- › Fixed bug where headers in Agents tab weren't translated in various languages
- › Fixed bug where Queues were not sorted correctly in Supervisor panel
- › Fixed bug where Wallboard filtering affects Queues tab data
- › Fixed bug with blurry status icons in main window
- › Fixed flickering when shared screen is resized
- › Fixed join meeting automatically when waiting for the organizer
- › Fixed region sharing screenshot coordinates on high dpi displays
- › Fixed video resize when camera is changed
- › Fixed bug where the user interface is frozen for some time after the meeting is finished

### New Features

- › Unified chat
- › New chat history search
- › Persistent groups with option to change names
- › Mute group options
- › Added option to “Close All Chats” in global Chat options menu
- › Added option “Close All Except This Conversation” in the options menu for a chat conversation
- › File sharing across devices
- › Unified presence
- › Meeting module with audio/video conferencing, instant messaging and screen sharing
- › New Design for Agent Edition
- › Outbound Call Center (Dialer)
- › Personal Callback
- › Integrated Web Browser for CRM Popup, Call Popup and Queue URL Popup
- › Project codes
- › Blended Call Center
- › Extended Supervisor edition with Agent edition features
- › Statistics for the entire call center
- › Change agent direction as a Supervisor
- › Improved Agent Statistics
- › Campaign statistics
- › Central Phone Book
- › Scaling managed by the operating system

- › Additional macros for Call Popup
- › Added warning indicator for Skype module if application was not found
- › Increased call limit to 10 in softphone mode
- › Improved department filtering in main window
- › Added notifications badge for Microsoft Windows
- › Added option to open chat from the call history list

## Bug Fixes & Improvements

- › Fixed issue where agents could not be paused if there are no pause reasons defined on the server
- › Fixed issue where Google email is changed in Preferences but old email's contacts are synced
- › Fixed issue where switching app profile does not change user logged into OSC
- › Fixed issue where currently running release is presented as an available update
- › Fixed crash when trying to send fax from an extension marked as "Do not show in desktop/mobile app" on the server
- › Improved error message in case your account has no Edition Permissions granted
- › Improved Outlook contacts sync to include contacts from subfolders
- › Improved dialog for submitting feedback from the application
- › Improved application logo
- › Improved emojis rendering
- › Mask agent pin when logging in into Agent or Supervisor edition
- › Improved dialling to preserve plus prefix in order to prevent local calls being mistaken for an international call and vice-versa

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